

MOMENTUM P A R K

“Work, Play, Stay”

After a successful Momentum Park Phase I development of Hilton Garden Inn, we are going to continue “Momentum” in the heart of Arlington with a class A mixed-use office/hotel development of Phase II. We want to stay in front of the growing demand in Arlington and be the leading edge in the newest design, technology and infrastructure. This open concept plan that will overlook I-30 with views of the entertainment district including AT&T stadium, Six Flags, Ranger Ballpark, and many others. We desire to attract global and local companies to partake in this first class movement that clients will surely appreciate.



Troy Alley

talley@con-real.com

817-640-4420

1900 Ballpark Way Arlington, Tx

FOR LEASE

2170 E. Lamar Blvd. Arlington, Tx

MOMENTUM

P A R K



Building Features

“Work, Play, Stay”

- ❖ 70,000sf Mixed-Use Development
- ❖ 6 story Class “A” Office
- ❖ Delivery in 3rd Q 2020
- ❖ Easy access to I-30 & 360
- ❖ Minutes from major attractions in Arlington
- ❖ Monument signage available
- ❖ T.I. Allowance
- ❖ Upscale hotel on-site
- ❖ 400’ of I-30 frontage
- ❖ Traffic Counts: 150,000VPD on I-30 & 50,000VPD on Lamar Blvd.
- ❖ Fiber optics throughout building
- ❖ Fitness center
- ❖ Rooftop garden access
- ❖ Conference/Break rooms
- ❖ Electric Vehicle (EV) charging stations



Troy Alley

talley@con-real.com

817-640-4420

1900 Ballpark Way Arlington, Tx

MOMENTUM P A R K

“Work, Play, Stay”



Texas Live! & Ranger Stadium combined is one of a kind in the United States



E-Sports Stadium which is one of the first of its kind



AT&T Stadium- home to the Dallas Cowboys host over 300 events/yr



Major employers in the area including D.R. Horton, GM, University of Texas Arlington



Over 14 million visitors annually



Six Flags Over Texas theme parks which includes roller coasters and waterpark



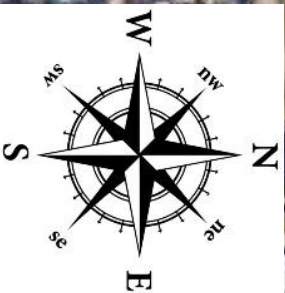
Fortune Magazines “Best Largest City in America 2017”



Con-Real

www.con-real.com

Con Real LP





M PARK, PHASE 2 - SITE PLAN

ELEVATED VIEWS SOUTH